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10MCA22

Second Semester MCA Degree Examination, June/July 2013
Object Oriented Programming with C++

Time: 3 hrs.

Max. Marks:100

Note: Answer any FIVE full questions.

1.
 - a. What is object oriented programming? Explain the basic concepts of the object oriented programming. (10 Marks)
 - b. Discuss function overloading and inline functions with rules and with example each. (10 Marks)

2.
 - a. Define a class STUDENT with member functions to
 - i) Readname, reg_no and marks in 3 tests of a subject
 - ii) Calculate average of better 2 tests
 - iii) Print the data.
 Write a program in C++ to accept data of 'N' students and to process the data. (10 Marks)
 - b. With example, discuss static data members and static member functions. (10 Marks)

3.
 - a. Explain the concept of constructors, destructors and copy constructor, with examples. (10 Marks)
 - b. Explain the following with example :
 - i) Friend function
 - ii) Friend class. (10 Marks)

4.
 - a. What are function templates? Explain the purpose of function templates. Write a function template to swap the contents of two reference variables and use this in main to swap two integer variables, two character variables and two floating point variables. (10 Marks)
 - b. Describe operator overloading. Why it is necessary? Explain the restrictions of overloading an operator, with an example. (10 Marks)

5.
 - a. What is inheritance? Bring out the concept of various types of inheritance and importance of derived class, with example. (10 Marks)
 - b. Explain how the constructors and destructors are called in the multilevel inheritance. Demonstrate with a program. (10 Marks)

6.
 - a. Write a C++ program to implement a stack using overloading functions in base and derived class. (10 Marks)
 - b. What is a virtual function? What are the rules that need to be kept in mind in deciding virtual functions? Demonstrate the usage, with examples. (10 Marks)

7.
 - a. What are iostreams in C++? Give the stream class hierarchy. (10 Marks)
 - b. What is STL? List and explain the three types of containers in STL. (10 Marks)

8. Write a short notes on :
 - a. Recursive functions
 - b. Virtual base classes
 - c. File operations
 - d. Exception handling. (20 Marks)

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Important Note : 1. On completing your answers, compulsorily draw diagonal cross lines on the remaining blank pages.
 2. Any revealing of identification, appeal to evaluator and /or equations written eg, 42+8 = 50, will be treated as malpractice.